



# PÉTANQUE FEDERATION AUSTRALIA

## UMPIRE COMMISSION

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**Memo to:** All Pétanque Players.  
**From:** National Director of Umpiring  
**Subject:** Rules of the game to observe  
**Date:** February 14th 2012

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- 1) The team throwing the jack (cochonnet) has the right of the piste, the **opposing** team must respect (Article 16).  
  
The **opposing** team members should not erase previous circles nor stand where to be an obstruction to the team throwing the jack or boule (also Article 16).  
  
The erasing of previous circles is totally the **choice** of the team throwing the jack, if the circle is to be erased it must be done before the jack is thrown. It is not compulsory to erase the circle of the previous end but any unused circle located near the one in use must be erased (Article 6).
- 2) When only one team have boules to play the **opposing** team members are not permitted to enter the game, to check points etc until the end is complete (Article 16 applies).
- 3) Both teams must be in possession of suitable **measuring equipment** the team to play last must measure first (Article 25). If in doubt call the umpire.
- 4) Once the end has been started **only one hole can be filled**, One before the throwing of the jack and one before each boule is thrown (Article 10).
- 5) Testing the landing spot: (Article 10) **The player about to throw the jack** may test the landing spot, by striking the ground no more that three times with one of his/her boules.
- 6) Players are not permitted to pick up a thrown jack before asking permission from their opponents (Article 8). Penalty: the guilty team loses the throw of the jack.
- 7) Players must observe the terrain rules of the day as defined by the Official Umpire, which could be either open terrain or marked terrain.
- 8) Players must respect the Organising Committee, Umpire/s decisions and all participants.